
In Class Activity

***p*-Values: Bob and Tim**

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Introduction – Facial Prototyping

A study in *Psychonomic Bulletin and Review* (Lea, Thomas, Lamkin, & Bell, 2007) presented evidence that “people use facial prototypes when they encounter different names.”

Let’s consider this idea together now. Below is a profile photo. Without discussing with anyone else, which name do you think belongs to this man: Bob or Tim? (We do not know the right answer to this question, so just put your best guess.)



Photo copyright of *Psychonomic Bulletin and Review*.

Name: _____

Similar to one of the experiments described in the article, 100 people on the campus of Middle Tennessee State University were asked to assign names to the photo. We wish to use this survey to **test the hypothesis that more people will assign the name “Tim” to the photo than the name “Bob”**.

Part One – Set the Conditions for the Hypothesis Test

1. As a class, determine the population parameter we are interested in for this study. Describe this parameter in words and symbols.

2. Specify in words the null and alternative hypotheses for this study. Write them symbolically as well.

Part Two – Using a Simulation Method

1. Explain how you could use a coin flip to simulate selecting a name under the null hypothesis. Give details to clarify what would represent heads or tails and what you would be keeping track of, etc.
2. Why or how is simulating this process using a coin flip useful?
3. Of the 100 people who participated in this study, 67 assigned the name “Tim” to the man in the photo. Calculate the sample proportion. _____

DEFINITION

***p*-value:** The probability of obtaining results similar to, or more extreme than, the results that were actually seen, if the null hypothesis is true.

4. As a class, use a coin tossing applet to simulate 1000 repetitions of this study, assuming the null model/hypothesis that people assign names to faces at random (no preference). Use the simulation results to determine the approximate *p*-value of these data.
Approximate *p*-value (rounded to 4 decimal places): _____

Part Three – Using the Binomial Method

1. Recall that repeated independent coin flips can be modeled with the Binomial distribution. Use this distribution to calculate this *p*-value theoretically, which in this context is the probability of a result of 67 (or more extreme) who assigned the name “Tim” to the man in the photo. To do this, you can use the **binomcdf** function on your calculator, or the “by-hand” method for the binomial probability calculation.
 - a. Remember when using the **binomcdf** function on your calculator, you need to consider the *direction* of the probability (Circle one) Fewer than 67 67 or more
 - b. Include the values and the calculator steps you use to compute the *p*-value.
 - c. Theoretical *p*-value (rounded to 4 decimal places): _____
2. Summarize your conclusion about whether these data provide strong evidence against the null model/theory of random selections, in favor of the idea of facial prototyping. Also explain the reasoning process behind your conclusion.

MAIN IDEAS: List the Main Ideas for Today's Lesson
